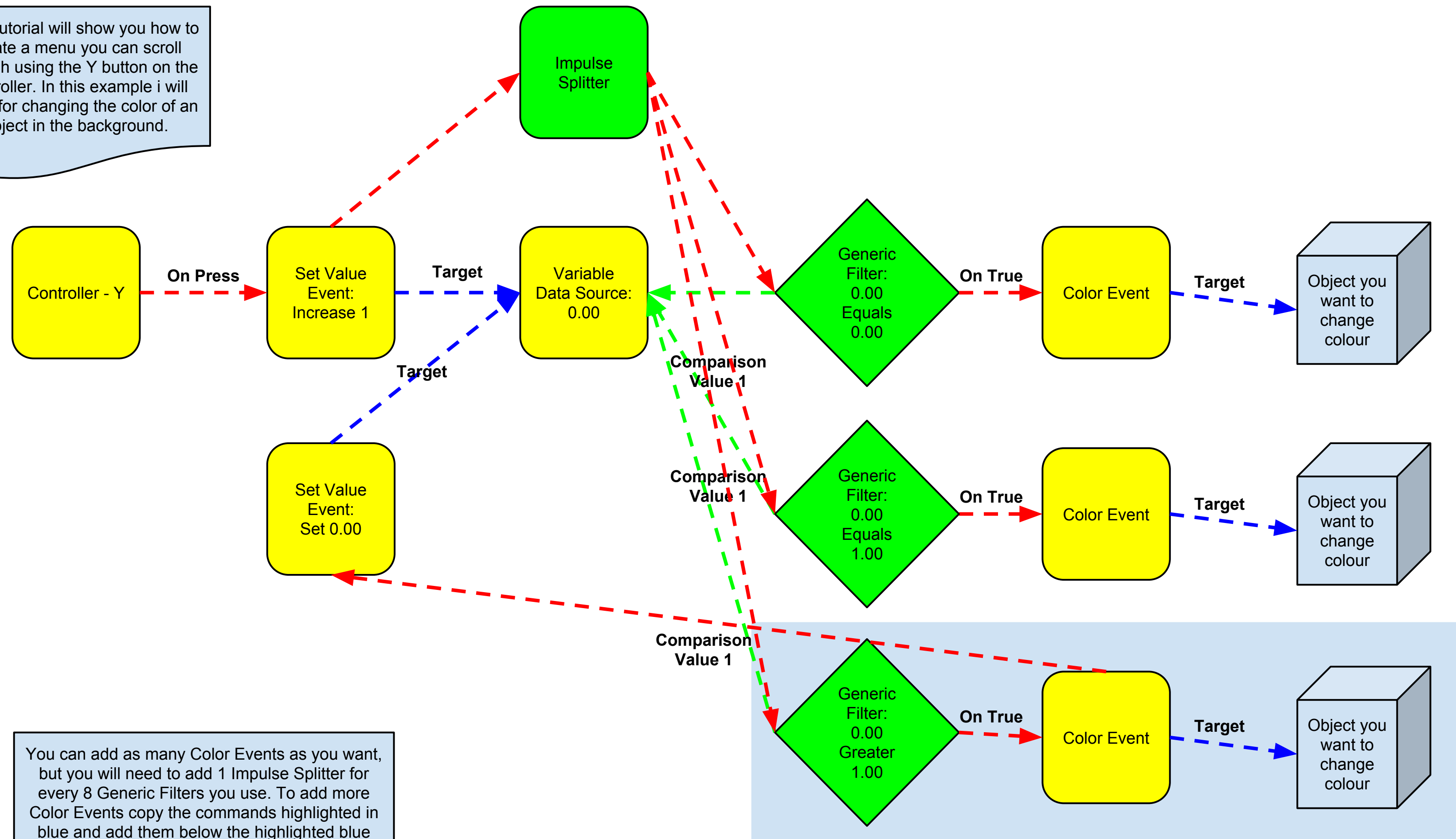


This Tutorial will show you how to create a menu you can scroll through using the Y button on the controller. In this example i will use it for changing the color of an object in the background.



You can add as many Color Events as you want, but you will need to add 1 Impulse Splitter for every 8 Generic Filters you use. To add more Color Events copy the commands highlighted in blue and add them below the highlighted blue commands, inbetween the Generic Filter and the Impulse Splitter. Also adjust the number in the new Generic Filter, increasing it by 1.00.